

## Unit at a glance

## Sounds sensational

Phase	Lesson	At a glance
<b>ENGAGE</b>	<b>Lesson 1</b> Sound advice  <b>Session 1</b> Sound ideas  <b>Session 2</b> Sound search	To capture students' interest and find out what they think they know about sound.  To elicit students' questions about sound.
	<b>Lesson 2</b> Good vibrations  <b>Session 1</b> Vibrating voices  <b>Session 2</b> Playing percussion	To provide hands-on, shared experiences of vibrations, and loud and soft sounds.
<b>EXPLORE</b>	<b>Lesson 3</b> Shaping sound	To provide hands-on, shared experiences of high and low sounds using different materials.
	<b>Lesson 4</b> Sounds on the move  <b>Session 1</b> Surprising sounds  <b>Session 2</b> Interesting ears	To provide hands-on, shared experiences of sound travelling through materials.
<b>EXPLAIN</b>	<b>Lesson 5</b> Sounds on stage	To support students to represent and explain their understanding about sound travelling from the source to the receiver.  To introduce current scientific views about how sound is produced, how it travels and how it is used.
<b>ELABORATE</b>	<b>Lesson 6</b> Shifting sounds	To support students to plan and conduct an investigation of how to change the pitch of a sound producer.
<b>EVALUATE</b>	<b>Lesson 7</b> Sound effects	To provide opportunities for students to represent what they know about sound and to reflect on their learning during the unit.